

IN THIS MAJOR YOU'LL LEARN TO:

- Analyze and experiment with different styles of writing about contemporary and historical arts.
- Demonstrate a broad understanding of artistic disciplines and how they shape and disrupt our understanding of the world.
- Demonstrate a foundation that draws on practice, critique, readings, discussion and collaborative processes to create educated challenging art.
- Draw on a rigorous combination of theory, analysis and studio production to execute a one person thesis exhibition.
- Engage advanced critical thinking skills for the analysis of visual media.

And so much more! Faculty and advisors are here to help you get the most out of your program and how it may apply to different career paths

TOP SKILLS EMPLOYERS WANT:

Teamwork
Critical thinking
Analyze + interpret data
Adaptability + resiliency
Written + verbal communication
Ethical judgement + reasoning
Problem-solving
Intercultural fluency
Creativity
Leadership

A lot of people said so: World Economic Forum, McKinsey Consulting future of work report, National Association of Colleges + Employers, UR College Competencies

WHERE STUDIO ART MAJORS END UP

Advertising, PR &
Marketing
Movies, TV & Music
Healthcare

Electronic & Computer
Hardware
Internet & Software
Non-Profit

Legal & Law Enforcement
Manufacturing
Performing & Fine Arts
Education

Based on real UR student + alumni data!

WAYS TO TELL YOUR STORY:

Resources to help you tell your UR story!

- Your Greene Center advisor
- Resume + Handshake profile
- LinkedIn + Mel Collective profiles
- Practice interviews
- A flexible and evolving plan
- Talk to people! Friends, family, advisors, faculty, alumni... it will help you refine your story!

HOW TO BUILD THESE SKILLS:

- Get an on-campus job
- Take a skill development course
- Pursue an internship
- Conduct research with a faculty member
- Volunteer in the community
- Get involved in student organizations
- Do a virtual project
- Be curious and try new things

*Not sure where to start?
The Greene Center can help!*

