

IN THIS MAJOR YOU'LL LEARN TO:

- Demonstrate knowledge of how archaeological evidence can be used to understand past societies and cultures.
- Demonstrate knowledge of the establishment and changes over time of architectural and urbanistic practices and their relationship to past societies and cultures.
- Identify, formulate, and solve engineering problems associated to the development of past technological practices by applying principles of engineering, science, and mathematics.

And so much more! Faculty and advisors are here to help you get the most out of your program and how it may apply to different career paths

TOP SKILLS EMPLOYERS WANT:

- Teamwork
- Critical thinking
- Analyze + interpret data
- Adaptability + resiliency
- Written + verbal communication
- Ethical judgement + reasoning
- Problem-solving
- Intercultural fluency
- Creativity
- Leadership

A lot of people said so: World Economic Forum, McKinsey Consulting future of work report, National Association of Colleges + Employers, UR College Competencies

WHERE ATHS MAJORS END UP

Architecture and Planning
Human Resources
Management Consulting

Non-Profit
Education
Research

Vanderbilt University
University of Pennsylvania
UCLA

Based on real UR student + alumni data!

WAYS TO TELL YOUR STORY:

Resources to help you tell your UR story!

- Your Greene Center advisor
- Resume + Handshake profile
- LinkedIn + Mel Collective profiles
- Practice interviews
- A flexible and evolving plan
- Talk to people! Friends, family, advisors, faculty, alumni... it will help you refine your story!

HOW TO BUILD THESE SKILLS:

- Get an on-campus job
- Take a skill development course
- Pursue an internship
- Conduct research with a faculty member
- Volunteer in the community
- Get involved in student organizations
- Do a virtual project
- Be curious and try new things

*Not sure where to start?
The Greene Center can help!*

