# GAMES AND INTERACTIVE MEDIA SPARTAN

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## **EDUCATION**

Michigan State University || East Lansing, MI Bachelor of Arts in Games and Interactive Media May 2024

Minor, Computer Science

### **EXPERIENCE**

Animation Intern January 2022 - Present

Overcoming Odds || Austin TX

- Assisted in editing audio and visual content using Adobe Premiere Pro for podcasts, videos, and photos
- Collaborated with Content Creators to pitch new ideas for storytelling topic areas utilizing new mediums
- Completed internship project to design, iterate and storyboard new character for existing game
- Tested and validated that animation works and looks correct across multiple platforms

# Immersive Learning Intern

May 2021 - June 2022

GEL Lab | East Lansing, MI

- Created 3D simulations and technology with a team of 6 that could be used in local elementary coursework
- Provided technical support to the distance learning development team
- Developed and pitched game prototype to increase financial literacy among high school students

#### Video Game Review Writer

July 2020 – October 2021

Gaming Cypher || Remote

- Played more than 25 games utilizing different consoles and mobile devices to test function and relative enjoyment to the player
- Write, edit and post 4- 6 reviews each month and assist with peer editing for additional articles
- Provided game designers clear, fair, and concise written critiques to offer feedback their game

### **ACTIVITIES**

Michigan State University Spartasoft, Member

January 2020 - present

# **SKILLS**

Python, C++, Java, PS4, Oculus Rift, Adobe Premiere Pro, Unity